

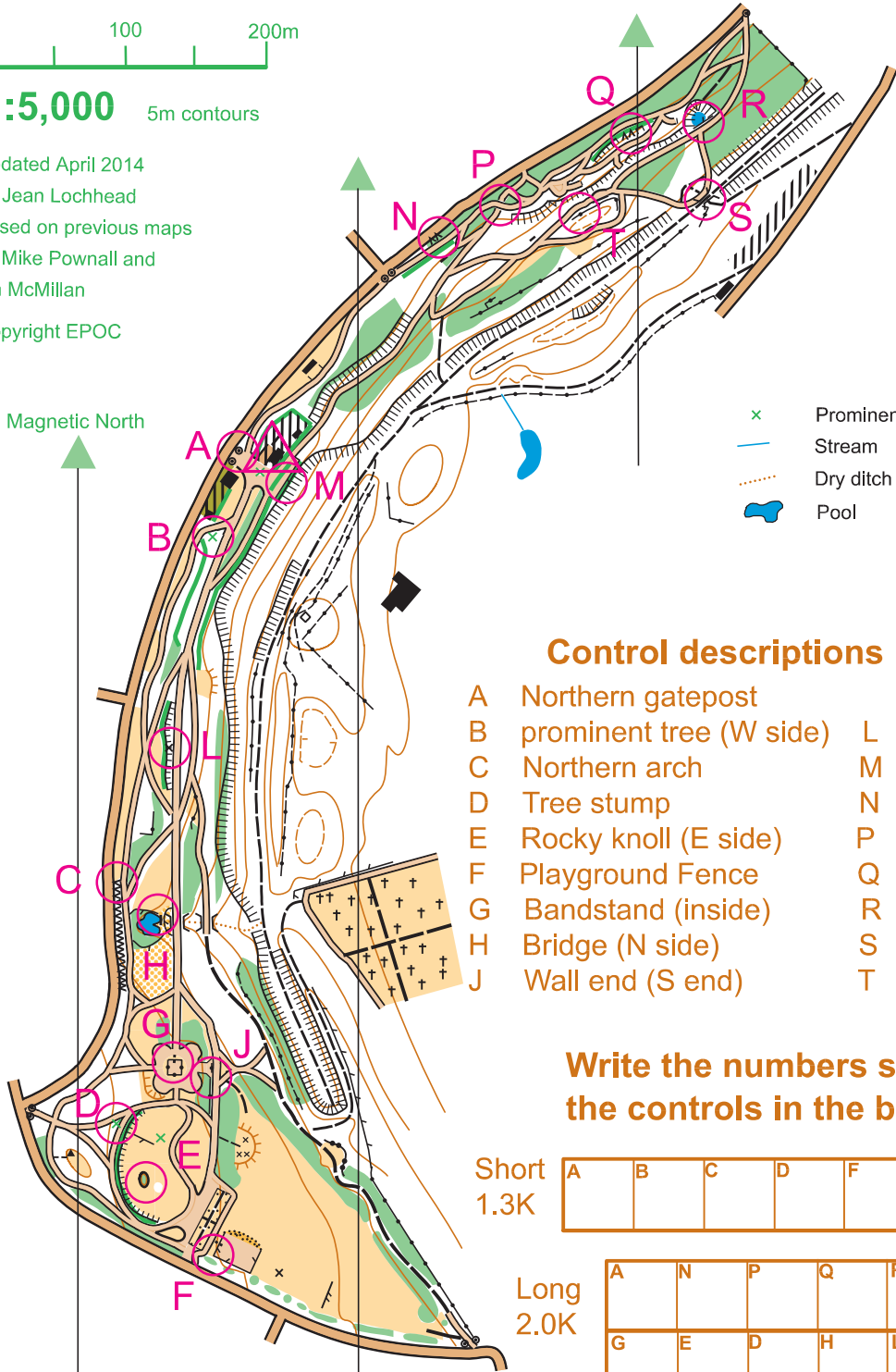


**1:5,000** 5m contours

Updated April 2014  
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Based on previous maps  
by Mike Pownall and  
Ian McMillan  
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**Legend**

- Open land
- Thick woodland
- Open woodland
- Area of hardstanding
- Out of bounds
- Flower beds
- Cemetery
- Tarmac path
- Large path
- Small path
- Wall; ruined wall
- Fence
- Cave/arch; Tunnel
- Buildings
- Manmade object
- Cliff; Crag
- Contours; Form line
- Road
- Prominent tree
- Stream
- Dry ditch
- Pool



**Control descriptions**

- |                           |                              |
|---------------------------|------------------------------|
| A Northern gatepost       | L Stone lion                 |
| B prominent tree (W side) | M Viewpoint                  |
| C Northern arch           | N N.E arch                   |
| D Tree stump              | P Bridge (underneath)        |
| E Rocky knoll (E side)    | Q N.E cave (entrance)        |
| F Playground Fence        | R Pond (S.W side)            |
| G Bandstand (inside)      | S Grand gateway (N.E pillar) |
| H Bridge (N side)         | T Wall/Crag (N side)         |
| J Wall end (S end)        |                              |

**Write the numbers shown on the controls in the boxes below**

Short 1.3K

A	B	C	D	F	J	H	L	M	Total
									83

Long 2.0K

A	N	P	Q	R	S	T	M	J
G	E	D	H	L	B	Total		
						120		

Extra Long 2.2K

A	N	P	Q	R	S	T	M	J
F	E	D	G	H	C	L	B	Total
								153

Take Care - the paths and steps can be very slippery

Steps not shown on the map

All the cliffs marked are impassable